

Inspiring Teaching practice example

Using Kahoot and Quizizz in language teaching

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Title	Using Kahoot and Quizizz in language teaching
TET-SAT Area	Digital Pedagogy
Number and name of the illustrated competence	Question 10. Teachers' competence to use and adapt ICT-based assessment tools to support different types of assessment (formative, summative)
Estimated level for this competence	Capable
Learning outcome(s) associated with it	At the end of each unit or each grammar/vocabulary topic to check students' understanding and to increase their motivation in language learning, by splitting the activity in 2, students creating their own Kahoot/quizizz games (working in teams) as well.
Type or name of ICT used	<i>Kahoot, Quizizz</i>
What you do that meet this level	<i>a Kahoot created by a team of students, on past perfect, 2nd and 3rd conditional https://play.kahoot.it/#/k/3732801f-24ae-4e3a-891f-cda0e3334cab a Kahoot For the lesson Nepal trek - vocabulary revision https://play.kahoot.it/#/k/cd68fbcd-2ed0-40c9-be92-bf13a2b74a97</i>
Draft actions to move to the next level	Ask more experienced colleagues to improve their skills, enrol in them workgroups dealing online these topics